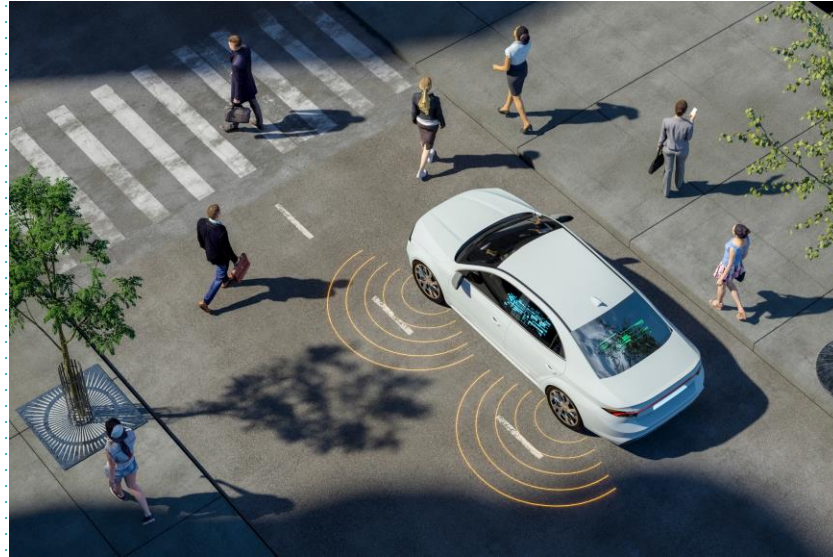


Routing Optimization for MCQF in Time-Sensitive Networking

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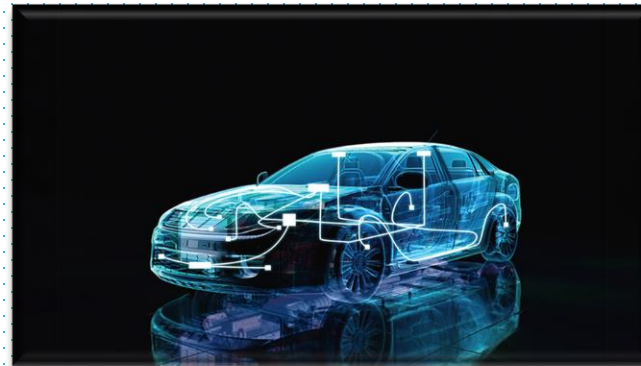
Why TSN?



Applications:



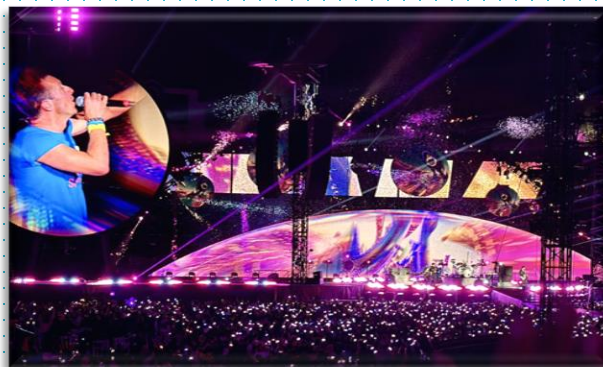
Industrial Automation



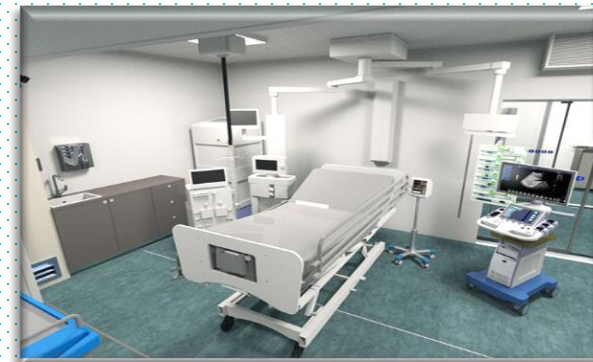
In-Vehicle Networking



Avionics



Real time Audio/Video transport



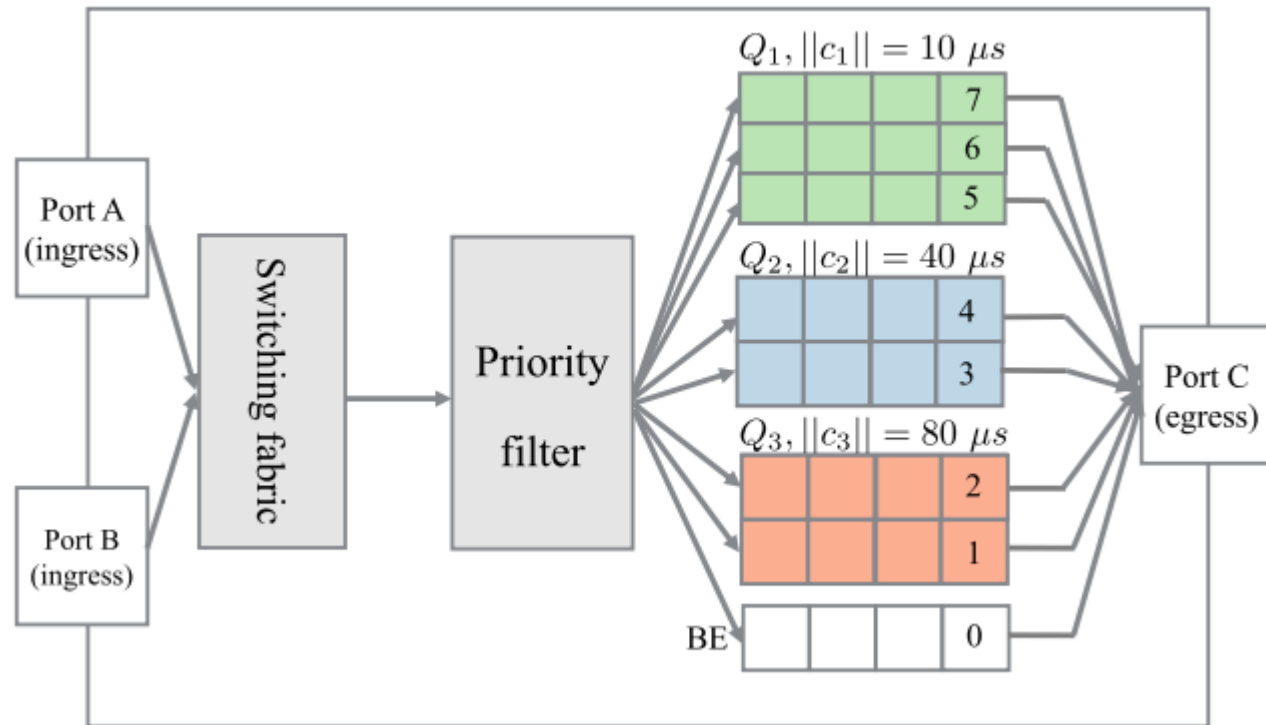
Healthcare

What is TSN?

- ❑ Deterministic Networking over Ethernet.
- ❑ Set of IEEE standards
- ❑ IEEE 802.1AS: Time Synchronization
- ❑ IEEE 802.1Q: Priority Handling :
 - IEEE 802.1Qbv: Time Aware Shaper
 - IEEE 802.1Qch: MCQF
 - IEEE 802.1Qav: Credit based shapers
 - IEEE 802.1Qbu: Frame preemption

Multiple Cyclic Queuing and Forwarding (MCQF):

- ❑ 802.1Qch
- ❑ Traffic scheduling mechanism
- ❑ real-time and bounded worst-case latencies



Scheduling and Routing:

- High time complexity of the scheduling problem leads to separate the routing problem.
- As an input, scheduling approaches require specifications of flows and routes.
- Off the shelf algo: Shortest path routing
- Existing research has not explored impact of different routing algorithms on the schedulability of the set of flows

Received Codebase:

- Scheduling algorithm already implemented with GA and SA.
- Use of Shortest Path Algorithm for routing.
- Very less schedulability percentage.
- Reason is bandwidth violation.
- Need of load balancing routing approach.
- Literature survey.

Literature Survey:

- Routing Algorithms for IEEE802.1Qbv Networks
- Routing Heuristics for Load-balanced Transmission in TSN-Based Networks.

LBDRR Algorithm:

Algorithm 1: LB-DRR routing scheme.

Data: Network topology G ; Set of flows F ; Constant K

Result: List of best routes for each flow in F

```
1  $R \leftarrow \text{empty list}[]$ ;  
2  $\text{edges} \leftarrow \text{Set of all edges in } G$ ;  
3  $\text{load} \leftarrow \text{zeros}[|\text{edges}|]$ ;  
4 foreach  $f_i \in F$  do  
5    $R_i \leftarrow []$ ;  
6   Compute  $r_i = \text{Best}(f_i)$  (see Equation 4);  
7   foreach  $\text{edge} \in r_i$  do  
8      $\text{load}[\text{edge}] = \text{load}[\text{edge}] + C_i$ ;  
9   end  
10   $R_i.\text{append}(r_i)$ ;  
11  if  $\text{rep}_i > 0$  then  
12     $\text{used\_edges} \leftarrow \{\text{edge} \in r_i\}$ ;  
13     $\text{routes} = \text{valid\_routes}(G, \text{src}_i, \text{dst}_i)$ ;  
14    for  $j = 1$  to  $\text{rep}_i$  do  
15       $r_{i,j} = \arg \min_{r \in \text{routes}} (|\text{used\_edges} \cap \{\text{edge} \in r\}|)$ ;  
16      foreach  $\text{edge} \in r_{i,j}$  do  
17         $\text{load}[\text{edge}] = \text{load}[\text{edge}] + C_i$ ;  
18      end  
19       $\text{used\_edges} = \text{used\_edges} \cup \{\text{edge} \in r_{i,j}\}$ ;  
20       $R_i.\text{append}(r_{i,j})$ ;  
21    end  
22  end  
23   $R.\text{append}(R_i)$ ;  
24 end  
25 return  $R$ 
```

**Steps
followed:**

**Modified and
implemented algorithm**



**Deadline-Aware Path
Filtering**



**Use of different cost
functions**

**Steps
followed:**

Flow Sorting



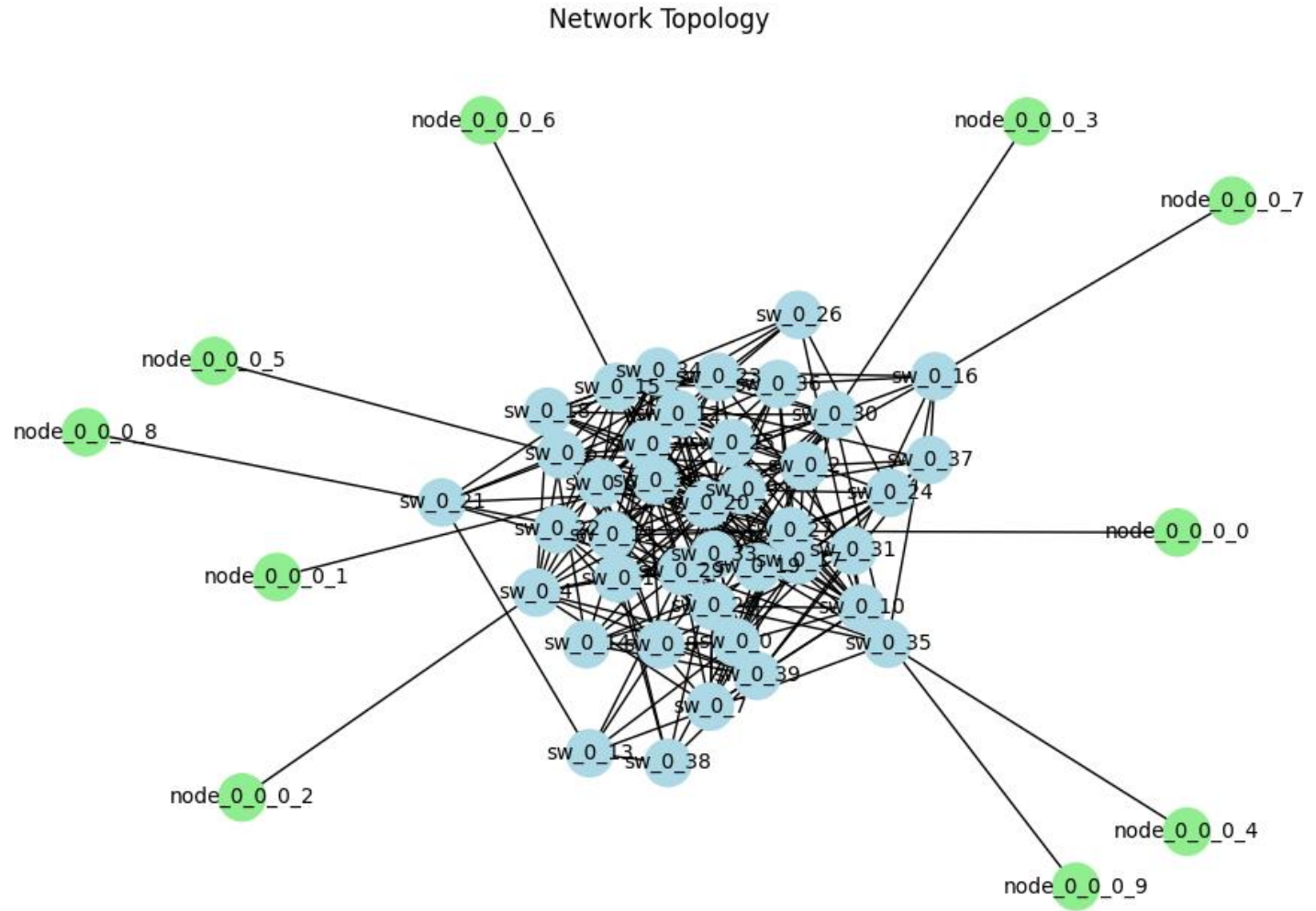
Topology Creations



Readings and plots

■ Topology:

- Industrial Topology
- n = 50
- PLCs = 10
- Switches = 40
- Link Bandwidth = 1Gbps



Formulas and Constraints:

- 1. $r_i = ((src_i, v_1), (v_1, v_2), \dots, (v_{n-1}, dst_i))$
- 2. $load(e) = \sum(size(f_j)/period, \forall f_j \text{ traversing } e)$
- 3. $Max_Load(r_i) = \max_load(e), \forall e \text{ in } L_{intermediate}$
- 4. $L_{intermediate} = \{(v_1, v_2), (v_2, v_3), \dots, (v_{n-2}, v_{n-1})\}$
- 5. $Total_Load(r_i) = \sum load(e), \forall e \text{ in } r_i$
- 6. $Average_Load(r_i) = \frac{Total_Load(r_i)}{|r_i|}$
- 7. $Cost(r_i) = \alpha * Max_Load(r_i) + \beta * Total_Load(r_i) + \gamma * Average_Load(r_i)$

Formulas and Constraints:

- ❑ **Deadline Constraint:** $delay(f_i) \leq D_i$
- ❑ **Bandwidth Constraint:** $load_{PGk}(e) \leq B_{PGk}$
- ❑ **Schedulability:**
- ❑ **Schedulable**(f_i) =
$$\begin{cases} 1, & \text{if } delay(f_i) \leq D_i \text{ and } load_{PGk}(e) \leq B_{PGk} \\ 0, & \text{otherwise} \end{cases}$$

Common parameters:

1. Link Bandwidth=1000e6 (1Gbps)
2. n=50(number of nodes)
3. # switches =40 (80%)
4. # PLCs= 10 (20%)
5. n_neighbours (for load balancing algo) = 300
6. Cost function: Max load (with skipping 1st and last link)

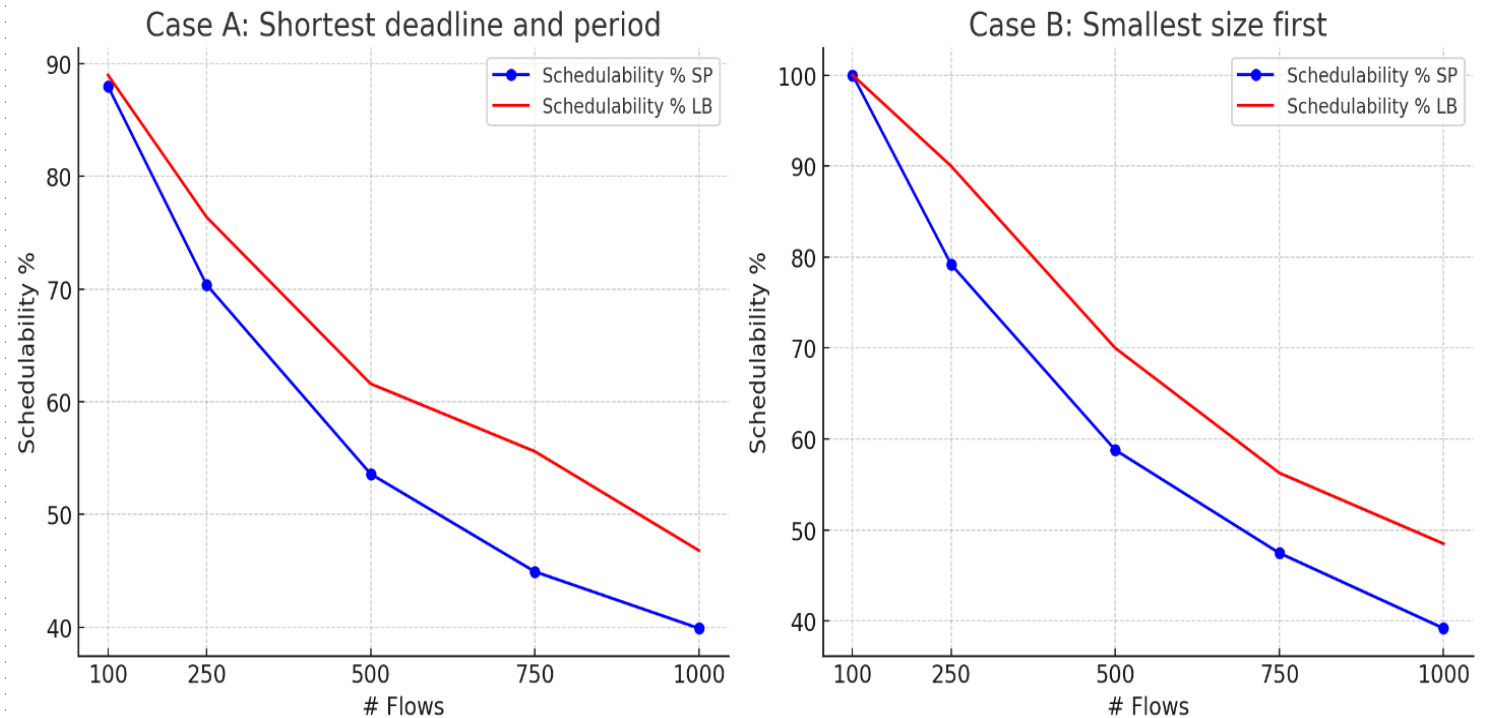
Results: Condition 1

Other constant Data Attributes (Common for both cases A and B):

1. Deadline and Period= [1000,2000,5000,10000]

2. Flow Size= random(100-1500) bytes

Condition 1: Different Flow Sorting Techniques

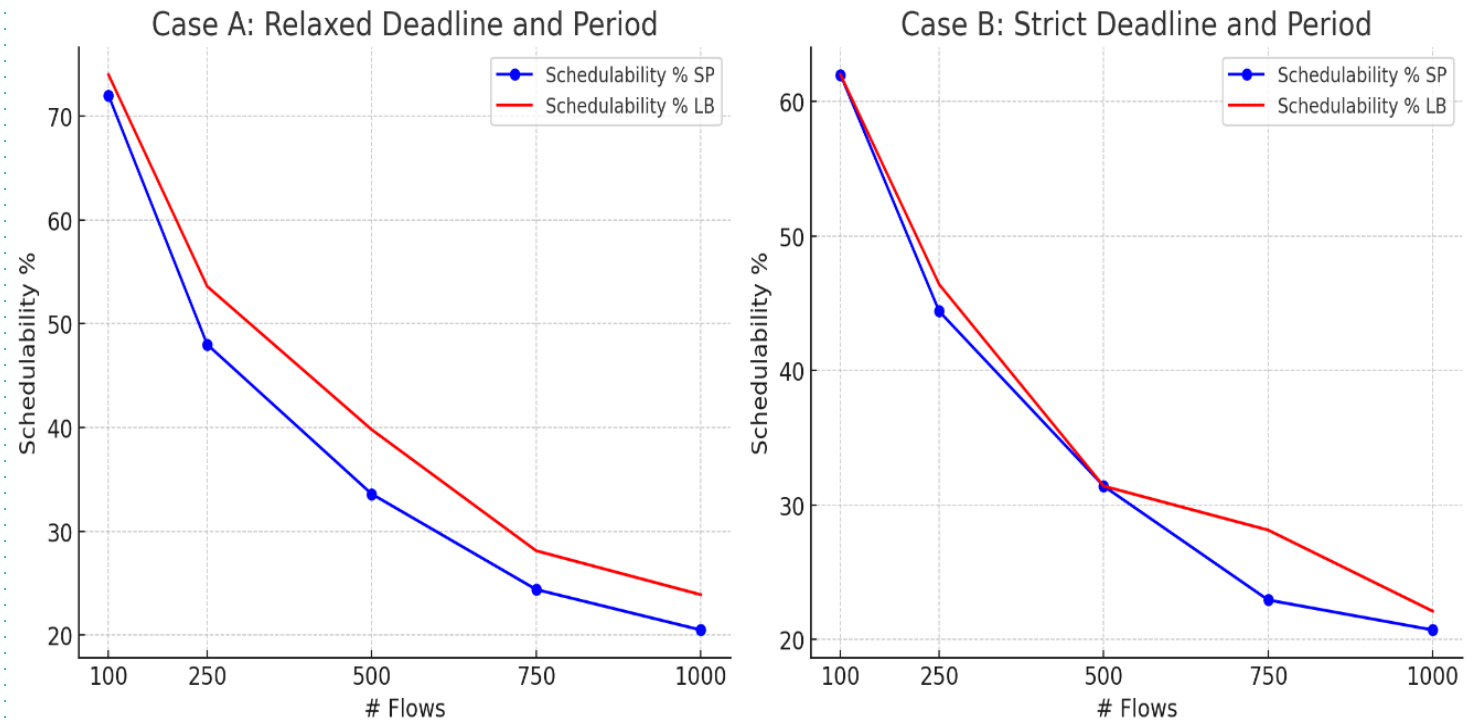


Results: Condition 2

Other constant values:

1. Sorting of flows: Shortest deadline and period first (strict)
2. Flow Size= random(1000-1500) bytes (strict)

Condition 2: Different Deadline and Period Values

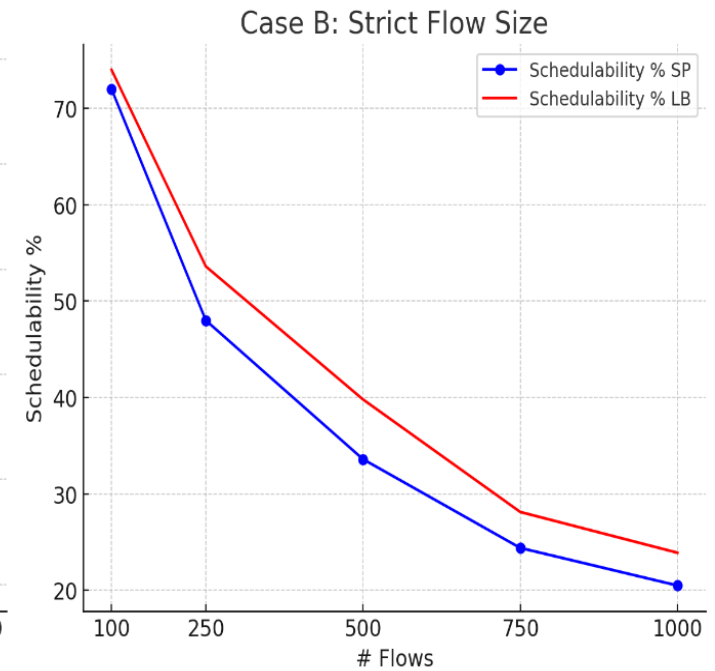
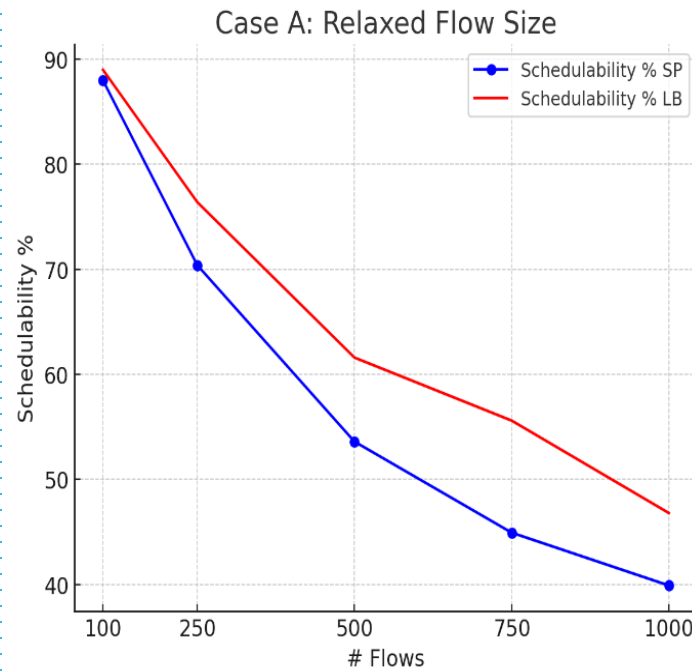


Results: Condition 3

Other Constant Values:

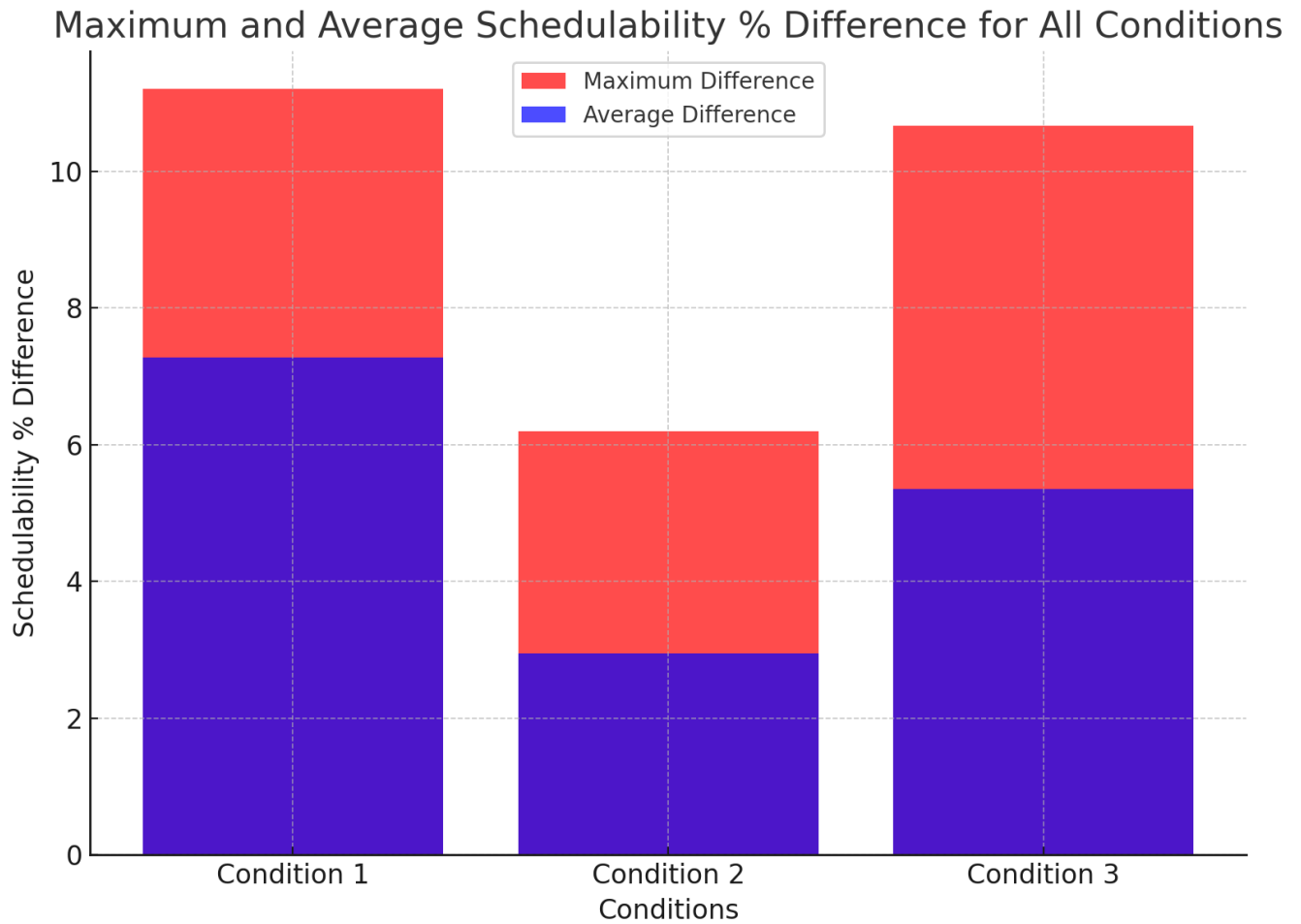
1. Sorting of flows: Shortest Deadline and period first
2. Deadline and Period=[1000, 2000, 5000, 10000]

Condition 3: Different Flow Size Range



Results:

Schedulability percentage difference



Summary and Future work:

- ❑ Algorithm used in my theses performed better.
- ❑ Sorting technique also has an impact.
- ❑ Different BW for bottleneck links.
- ❑ Algorithm can be used with combination of different shapers.

Thank you

- Questions?